* + Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?
    - First, crowdfunding is most commonly used in the arts. The data shows that the theatre, film/video and music industries used the most campaigns.
    - Second, crowdfunding is more popular in the US than the other countries represented in the data.
    - Thirdly, the season of year didn’t dictate whether a campaign was successful or not. The months’ campaign outcome was not similar for summer month vs. spring, autumn or winter month.
  + What are some limitations of this dataset?
    - More information per year would be helpful in understanding larger trends regarding the popularity of campaigns over time. I noticed that for 2020 there were only a handful of entries so that automatically seems skewed. Additionally, comparing different currencies is a little difficult to create a fair comparison about how successful a campaign is. The values can be different.
  + What are some other possible tables and/or graphs that we could create, and what additional value would they provide?
    - A line graph would present a deeper dive on what the max donation looks like per sub category.

It would inform the campaign creators about how much individuals are willing to donate for a specific type of campaign and would be helpful in creating a projection of how much a campaign can set as it’s fundraising goal.